NFHS KEY:

CROWD LEADER	AMBASSADOR	SPIRIT RAISER	ATHLETE	ENTERTAINER	LEADERSHIP	
Time	Class		Notes			
11:30 AM	Staff Meets with Co	ach	Meet your NCA St	aff!!		
12:00 PM	Introductions		Staff introductions			
12:15 PM	Band Chant		Great Game Day [Dance to incorp Dan	ce Team/Mascot	Е
1:00 PM	Camp Cheer		Used for All-Ameri	can Tryouts and Eva	aluations	С
1:30 PM	Chant Class		Select 2 chant to le	earn from chants #1-	-5	С
2:00 PM	Stunt S.A.F.E.		Philosophy ensure	the safety of all tea	ms while stunting	Α
2:15 PM	Skill Drills		Skills necessary to	keep your team saf	e while stunting	Α
2:30 PM	Team Time		Intro to our camp t	heme!		S
2:45 PM	Snack Break					
3:15 PM	Jump Technique Cl	ass	Work on and impro	ove upon jumps & ex	kercises	Α
4:15 PM	Core Stunts		These stunts make	e up the foundation of	of all stunting	Α
4:45 PM	Skill Check		Evaluate the curre	nt level of the team t	for stunt classes	A
5:00 PM	Game Day Entranc	е	NCA Staff will dem	no a Game Day Entra	ance & Cheer	
5:05 PM	Cheer Class		Select 1 from NCA	Cheers GD #1, #2	or Perf #1, #2	С
5:35 PM	Time-Out Spirit Dar	nce	Novice Level Danc	ce		С
6:05 PM	Team Time		Team Building Act	ivities		L
6:30 PM	Tally Ho		Camp Dismissed!	Have a great night!		

NOTES:	

Time	Class	Notes	
9:00 AM	Team Time	Camp Starts / Coaches head to meeting location	L
9:20 AM	Cheerobics	Fun warm up to get the body moving and ready to go	
9:30 AM	Jump Class	Continue to work and improve upon jumps & exercises	
10:00 AM	Stunt Class	Core+, Novice, Intermediate, and Advance Levels	Α
10:30 AM	Dance Class	Squad's Choice	E
12:00 PM	LUNCH		
1:00 PM	All-American Warm-Up	Optional All-American Team Tryout	
1:15 PM	All-American Tryout	3 stamina jumps, spirited entrance, & camp cheer	
2:00 PM	Custom Coaching	1st Evaluation of the Cheer & Chant or Band Chant	Α
2:40 PM	Final Evaluation	Final Evaluation of the Cheer & Chant or Band Chant	С
3:20 PM	Material Review		Е
3:40 PM	Team Time	Shower of Praise	L
3:50 PM	Tally Ho	Camp Dismissed! Have a great night!	

NOTES:			

^{*} Opportunity for home fight song and additional material feedback.