



# MASCOT CURRICULUM

## DAY ONE: CHARACTER DEVELOPMENT

- Classes Taught
  - o Mascot Responsibilities
  - o Mascot Safety
  - o Mascot Security
  - o Mascot Rules
  - o Character Development
  - o Pantomime
- Evaluation Day One
  - o Mascots work with our camp participants to present a skit that shows each mascot's personalities. (May present a script to another class member to read.) Props are not allowed for this evaluation.

## DAY TWO: GAME DAY

- Classes taught
  - o Game Day Rules
  - o Sign & Megaphone
  - o Game Day scenarios
  - o Knowing your space and stage
  - o Prop Class
- Evaluation Day Two
  - o Game Day evaluation with squad
    - Part one: skit with squad
    - Part two: cheer eval with mascot incorporation

## DAY THREE: ALL AMERICAN MASCOT

- Classes taught
  - o Working with Children
  - o Working with the media
  - o Skits and Mascot Action Plan
  - o Mascot Competition
  - o Cleaning
  - o Last Day Q&A

## DAY FOUR: FINAL EVALUATION

- Mascots with team for final evaluation and optional game time competition.

